



Mark Shapiro

Artist • Designer • Film Maker
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Objective

My goal has been to find employment with an animation, gaming, or film company, utilizing the visual arts. Within these companies, I would like to continue learning, and improving in my animation, modeling, and visual effect skills. I would like the responsibilities to head up teams to develop, and create professional level game, shows, and movies.

Education

December 2015

Bachelors of Fine Arts in Graphic Design
Photography minor.
New York State University at Oswego, Oswego NY

May 2010

Associates in Applied Science, Graphic Design
Onondaga Community College, Syracuse NY
Provost's List Fall 2004

Work Experience

2015

Oswego-Fulton Chamber of Commerce
Internship creating a video presenting the town of Oswego
I did the cinematography, camera work, editing, and story boarding.

iHeart Oswego
Internship create a promotional video.
I did the cinematography, camera work, editing, and writing.

2011-2012

Lapomp
Head of graphics and web.
Created websites and graphics for clients.

2008-2010

Prosource Flooring
Warehouse manager, sales, and showroom design.
Handled and organized stock, dealt with customers, and arranged showroom.

Tah Enterprises
An independant design job.
I designed the client's website, buisness identity, and logo.

Other Experience

2015

Published a book on Amazon.com about the illusions of perspective.

Did cinematography, visual effects, and editing, on a short film titled "Mermaids of Coney" in NYC.

2010

Created a central NY car club for owners of the Nissan 240sx, that reached over 130 members.

Proficiency

- Adobe Photoshop
- Adobe Illustrator
- Adobe InDesign
- Adobe Premiere
- Adobe After Effects
- Adobe Dreamweaver
- Adobe Flash
- Adobe Bridge
- Adobe Lightroom
- Final Cut Pro
- Lightwave 11
- 2D / 3D Animation
- 3D Modeling
- Visual Effects
- Motion Graphics
- Drawing
- Story Boarding
- Story Development
- Green Screening
- Cinematography
- Illustration
- Photography
- Photo Editing
- Painting
- Advertising
- Science
- Philosophy
- Psychology
- Sociology
- Abstract Solutions
- Mechanics
- Social Media

Exhibitions

2014

Oswego Juried Show
Entered a wooden dragon sculpture.

Don't Look 48 hour film-fest
Filmed, wrote, edited, and directed.

Graphic Flash
Created an illustrative cover for a story.

2 Minute Theater
Showed my animation short "Discovered".

2013

2 Minute Theater
Showed my short parody of "Space Balls".

Recollection Alzheimer show
Created a diptych, and logo that was shown.